

Name \_\_\_\_\_

**YEAR 7 UNIT 4**  
**VICTORIAN SHORT STORIES AND POEMS**  
**Edgar Allen Poe, W W Jacobs**

**Mastery learning**

At the end of every unit we study there will be an end of unit quiz to give you an opportunity to demonstrate your knowledge and understanding.

**There is no new knowledge in this booklet** – everything here has been covered 3 times in class: when reading and annotating our booklets; in the ‘Do Now’ activities and in the weekly quizzes.

We expect you to work at home to consolidate your knowledge using this booklet. If you have any questions, please speak to your teacher. You may write on this, highlight it and make notes. Test yourself and get others to test you until your knowledge and understanding are secure.

**There are 3 sections to every booklet:**

1. **Knowledge Organiser:** Learn the knowledge. In the end of unit quiz, certain information will be missing and you will be expected to fill in the gaps.
2. **Spellings and definitions:** make sure you learn the correct spelling of words and a clear definition of its meaning
3. **Knowledge questions:** These are taken from the weekly Friday quizzes

<b>The Masque of the Red Death</b>	
Prospero	Apronym – the name of the protagonist
The coloured rooms	Symbolic of the stages of life
The clock	Symbolises the countdown to death
Allegory	Story with a hidden meaning – usually a moral lesson
<b>The Tell-Tale Heart</b>	
Unreliable Narrator	The murderer of the old man. Addressing the reader, the narrator offers his tale of precise murder and dismemberment as an argument for his sanity.
Gothic	Weather, extreme emotions, supernatural elements, darkness, sin and punishment.
Pathetic Fallacy	Attributing human emotions to nature
<b>The Monkey’s Paw</b>	
Greed	Excessive desire for material wealth and possessions.
Motif	Repeated image or idea
<b>The Raven</b>	
Grief	The speaker’s inability to forget his lost love Lenore drives him to despair and madness.
Psychological Terror	Whether the speaker is haunted by demons of his own making or by truly supernatural beings.
Classical Allusion	Referring to Greek and Roman mythology.

Spellings:	Definition:
Retrospectively	
Melancholy	
Ominous	
Symbolic	
Inevitable	
Trope	
Genre	
Apronym	
Monotonous	
Allegory	
Genre	
Narrator	
Dew	
Lore	
Simultaneously	
Ambiguous	
Sagacity	
Ere	
Audacity	
Rhythm	
Scarcely	
Punctuation	
Classical	
Biblical	
Seraphim	
Sibilance	

Suffragette	
Awry	
Solemnly	
Fascinated	
Repetition	
Satirical	
Placidly	
Gravely	
Talisman	
Dubiously	

## **Y7 Victorian Mastery.**

### **Knowledge check**

1. 3 tropes of Gothic fiction?
2. What does the Prince think he can do?
3. What do the rooms in the castle symbolise?
4. What does the clock symbolise?
5. What is the biblical allusion in the story?
6. List 3 methods Poe uses in 'The Raven' to hint at a disturbed mind.
7. What does the narrator hate about the man?
8. How does Poe create a gothic setting?
9. What is the paradox in the story?
10. How is the murder discovered?

11. What is the Roman name for Athena?
12. Who was Pluto?
13. What does the bird in 'The Raven' repeatedly 'say'?
14. What does the potion nepenthe allow you to do?
15. What is the more common name for Aiden?
16. How is a Gothic setting established at the beginning of 'Monkey's Paw'?
17. Why does Mr White suddenly get angry?
18. Why does Morris throw the paw into the fire?
19. How does Mr White feel about his life before making any wishes?
20. Why should you be careful what you wish for?
21. What is Mr White's first wish?
22. How is this granted?
23. What is the second wish?
24. Who knocks at the door?
25. What is Mr White's third and final wish? Why?